

MUSIC FOR VIDEO GAMES MAJOR

Department: Music (<https://catalog.bradley.edu/undergraduate/communications-fine-arts/music/>)

Code	Title	Hours
MUS 102	The Music Business for Performing & Composing Professionals	3.0
MUS 109	Music Appreciation	3.0
MUS 161	Music Theory I	2.0
MUS 162	Music Theory II	2.0
MUS 163	Elementary Ear-Training and Sight-singing	1.0
MUS 164	Elementary Ear-Training and Sight-singing	1.0
MUS 171	Survey of Game Music	2.0
MUS 172	Music and Sound for Games	2.0
MUS 173	Applied Group Composition	3.0
MUS 250	Introduction to Music Technology	3.0
MUS 312	Music in Media	3.0
MUS 360	Introduction to Recording Arts and Sciences	3.0
MUS 371	Advanced Applied Group Composition	3.0
MUS 401	Orchestration	2.0
I M 458	Sound Design	3.0
Select one of the following:		3.0
I M 243	History of Animation	
I M 380	Critical Game Studies	
CFA 250	Film History	
CFA 320	Film Theory and Criticism	
CFA 321	Topics in Film Genre	

Total hours required: 57