

# HISTORY AND SOCIAL STUDIES EDUCATION - DIGITAL HUMANITIES AND PUBLIC HISTORY CONCENTRATION

HIS 406	Individual Study in History <sup>2</sup>
HIS 420	Internship in Digital Humanities and Public History

Department: History (<https://catalog.bradley.edu/undergraduate/liberal-arts-sciences/history/>)

In addition to completing all requirements for History and Social Studies Education (9-12) (<https://catalog.bradley.edu/undergraduate/programs/history-social-studies-education-912-major/>), including the Complementary Major in High School Education (<https://catalog.bradley.edu/undergraduate/programs/high-school-education/>), the concentration in Digital Humanities and Public History consists of 15 hours of courses adhering to the following guidelines:

## Concentration Requirements

Code	Title	Hours
<b>Category 1:</b>		<b>3.0</b>
Select one of the following:		
HIS 352	Introduction to Digital Humanities	
HIS 353	Public History	
<b>Category 2: Information Science</b>		<b>3.0</b>
Select one of the following:		
CS 100	Introduction to Programming Concepts and Languages	
CS 101	Introduction to Programming	
CS 102	Data Structures	
<b>Category 3: Media Arts</b>		<b>3.0</b>
Select one of the following:		
I M 113	Introduction to Interactive Media	
I M 150	Fundamentals of Interactive Design	
I M 161	Intro to Web Design	
<b>Electives</b>		<b>3.0</b>
Select one of the following:		
AAS 401	Community Engagement in African American Studies	
HIS 303	American Urban History	
HIS 314	Japan & World War II	
HIS 352	Introduction to Digital Humanities	
HIS 353	Public History	
HIS 405	Independent Reading in History	
WGS 400	Directed Research in Women's and Gender Studies	
Other courses that center digital history and/or public history methodologies/readings/assignments		
<b>Capstone Requirement</b>		<b>3.0</b>
The following courses are eligible for the capstone requirement		
HIS 450	US History Research Seminar <sup>1</sup>	
HIS 451	European History Research Seminar <sup>1</sup>	
HIS 452	Area Studies Research Seminar <sup>1</sup>	